1. Open the game website
2. Have one player host a game by clicking “Host Game” in the top left.

A screenshot of a computer

Description automatically generated

1. This should generate a code next to the button.

A screenshot of a computer

Description automatically generated

1. Have the other player paste that code into the “Access Code” section in the top right and click “Find Game”

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1. The host goes first (the player who created the game), have them select a square.

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Description automatically generated

1. Take turns selecting unchosen tiles.
2. The goal of the game is to get 3 of your symbols in a row or to stop your opponent from getting 3 in a row.
3. The game ends when a player gets 3 in a row or there are no more possible moves.
4. To start another game, click the reset button under the game board and repeat the rules starting from step 2.